Amsoft GOLD

3D BOXING



Now enter the ring as a contender for the most prestigious computer boxing title – THE AMSOFT BELT!

From the comfort of your armchair you can partake in one of the world's most gruelling and bloody sports via this superb 3D graphics sports simulation.

The way to the title is long and blood thirsty as you can take on some of the top fighters in the game, each with their own specialities and characteristics:–

MAD JOE
A lightweight; he moves around a lot and throws the occasional jab when under pressure.

QUASI
A bit tougher than MAD JOE. He moves around slightly less and uses a block sometimes. Offensively, he still sticks to the job.

ROLAND
Very much a non-mover. His training has concentrated on his upper half to the detriment of his dodging capability. He throws a mean upper-cut and a well aimed body blow. He does block but not very often.

MIK HAIL
A well rounded training has made this man pretty efficient in all areas. He is similar to

ROLAND but moves as well. He also jabs occasionally.

RONALD

Again an efficient all-rounder. His punches pack quite a blow and he makes use of an extremely powerful hook.

JEF

The best of the bunch – a real champ. He rarely moves but with fists as powerful as his, why should he? The hook is his specialty and if it connects, you basically don't stand an earthly. Don't mess with this guy!

Fifteen rounds with each of these men will certainly test your all round capabilities both in boxing theory and computer dexterity.

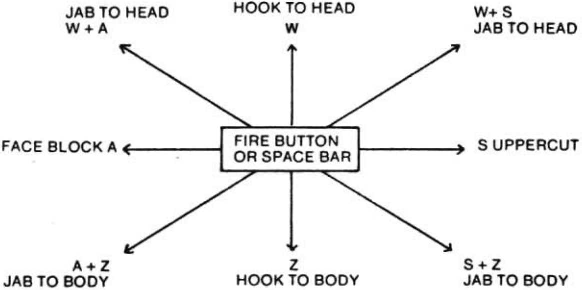
HINTS

By taking note of the characteristics of each of your opponents, you will be better equipped to qualify into the next round of the championship, while all the time keeping an eye on your energy levels, displayed in the corners of the screen, these will be drained by excessive wasted punches but can be boosted again by dodging your opponent's advances or landing good punches. HAPPY PUNCHING!!

CONTROLS

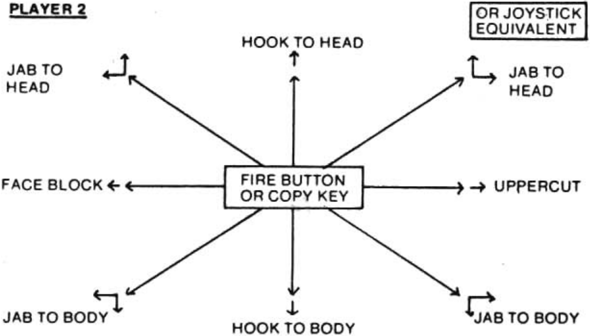
PLAYER 1

OR JOYSTICK EQUIVALENT



PUNCHES CAN BE THROWN USING THESE KEYS IN CONJUNCTION WITH THE SPACEBAR, OR USE THE KEYS INDICATED TO MOVE AROUND THE RING

PLAYER 2



PUNCHES CAN BE THROWN USING THESE CURSOR KEYS IN CONJUNCTION WITH THE COPY KEY, OR USE THE KEYS INDICATED TO MOVE AROUND THE RING